



Town of Clayton
Special Meeting - Clayton Town Council Agenda
Council Retreat
Monday, November 10, 2025 at 8:30 AM
Police Dept. Training Room
315 E. Second Street

1. BREAKFAST

- a. 8:30 - 8:45 a.m.

2. CALL TO ORDER

- a. 8:45 a.m.

3. WELCOME & INTRODUCTIONS

- a. 8:45 - 9:00 a.m.
Presenter: Rich Cappola, Town Manager

4. TOWN OF CLAYTON STRATEGIC PLAN UPDATE

- a. 9:00 - 9:15 a.m.
Presenter: Dolores Gill, Chief of Staff and Strategic Initiatives

5. FINANCIAL UPDATE

- a. 9:15 - 9:45 a.m.
- Financial Policy
 - Health Insurance Updates
 - Budget Calendar FY27 Launch
 - CIP Funding Analysis
- Presenter:* Robert McKie, Finance Director

6. ENTERPRISE RESOURCE PLANNING (RFP) UPDATE

- a. 9:45 - 10:15 a.m.
Presenters: Jonathan Grace, Berry-Dunn Consulting and Robert McKie, Finance Director

7. BREAK

- a. 10:15 - 10:30 a.m.

8. CAPITAL PROGRAMS UPDATE

- a. 10:30 - 11:00 a.m.
Presenter: Chris Gallant, Capital Program Manager

9. LIBRARY WALKING TOUR

- a. 11:00 a.m. - 12:00 p.m.
Presenters: Chris Gallant, Capital Program Manager; Steven Langston, Cultural Arts Director; and Mel Poole, Library Manager

10. LUNCH

- a. 12:00 - 12:45 p.m.

11. SIGNAGE UPDATE

- a. 12:45 - 1:15 p.m.

Presenters: Conrad Olmedo, Planning Director; Susan Long, Code Enforcement Officer; and Lori Bryant, Planner I

12. ADAPTIVE REUSE STUDY

- a. 1:15 - 2:15 p.m.

Presenters: Chappell Jordan, Jacobs Engineering and Rich Cappola, Town Manager

13. BREAK

- a. 2:15 - 2:30 p.m.

14. CODE OF ORDINANCE UPDATE

- a. 2:30 - 3:00 p.m.

Update to Chapters 30, 31, 32 and 36

Presenters: Heidi Holland, Town Clerk and Dolores Gill, Chief of Staff and Strategic Initiatives

15. CLOSED SESSION

- a. 3:00 - 3:45 p.m.

To Discuss Legal in accordance with NC GS 143-318.11(a)(3)

To Discuss Economic Development in accordance with NC GS 143-318.11(a)(4)

To Discuss Purchase of Real Property in accordance with NC GS 143-318.11(a)(5)

POTENTIAL ACTION: Motion To Go Into Closed Session

POTENTIAL ACTION: Motion To Return To Open Session

16. ADJOURNMENT

- a. Adjourn

POTENTIAL ACTION: Motion To Adjourn